#### **GOAT – GEO OPEN ACCESSIBILITY TOOL** INTERACTIVE PEDESTRIAN ACCESSIBILITY ANALYSIS TOOL



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Source: Deerfield Beach Tedder and Tallman Pines Neighborhood Connectivity Study , FAU Planning Workshop, 2022

# THE 15-MINUTE CITY





"an urban set-up where locals are able to **access all** of their basic essentials at distances that would not take them more than 15 min by foot or by bicycle"

Moreno, C., Allam, Z., Chabaud, D., Gall, C., Pratlong, F. (2021). Introducing the "15-Minute City": Sustainability, Resilience and Place Identity in Future Post-Pandemic Cities. *Smart Cities, 4*, 93–111.

Each neighborhood should fulfill six essential urban social functions to ensure a high quality of life:

- 1) Living
- 2) Working
- 3) Commerce
- 4) Healthcare
- 5) Education
- 6) Entertainment

# **BENEFITS OF THE 15-MINUTE CITY**



More walking mode choice

Greater physical activity Even non-walk trips are shorter and more convenient



Enjoyable and high-value neighborhoods



Cities pursuing this strategy:

- Portland, Oregon
- Tempe, Arizona
- Montreal, Canada
- Oslo, Norway
- Lisbon, Portugal
- Vancouver, Canada
- San Antonio, Texas
- Los Angeles, California

# **BUILDING PEDESTRIAN ACCESSIBILITY**



A weak pedestrian network, with large blocks and broken connectivity

The ease of access of a particular group of people to a particular type of destination

A **connected pedestrian network** is essential to good pedestrian accessibility

The proximity of origins and destinations is the other component

Pedestrian accessibility also depends upon high-quality infrastructure (**Complete Streets**)

#### ANALYZING THE PEDESTRIAN NETWORK NETWORK ANALYSIS WITH GOAT



- Analyzes pedestrian network by small hexagons
- Shows how much territory is reachable from each hexagon
- Green = High network connectivity
- Red = Low network connectivity
- In the case of Deerfield Beach, I-95 greatly reduces connectivity, as do some of the megablocks

#### **ANALYZING PROXIMITY MULTI-ISOCHRONES IN GOAT**



Figure 6 Heat Map Accessibility for Restaurants

Source: Deerfield Beach Tedder and Tallman Pines Neighborhood Connectivity Study, FAU Planning Workshop, 2022

Where are the restaurants?

Where are the areas within walking distance of restaurants?

Where are the underserved areas?

Also:

- Schools
- Health care
- Services
- Shopping ۰

- Groceries
- Parks
- Cafes

#### WHICH HOUSEHOLDS ARE WITHIN WALKING DISTANCE OF THE SCHOOL? ISOCHRONES IN GOAT









GCAT PLAN4BETTER

#### **IMPROVING PEDESTRIAN ACCESSIBILITY** SCENARIO PLANNING IN GOAT

Can we improve accessibility by improving network connectivity or adding destinations?



Figure 4 GOAT Heat Map Parks Accessibility

Source: Deerfield Beach Tedder and Tallman Pines Neighborhood Connectivity Study, FAU Planning Workshop, 2022

Figure 12 Heat Map for Proposed Parks Locations

# **GOAT FOR PLANNING THE 15-MINUTE CITY**





Tedder and Tallman Pines Neighborhood Connectivity Study

### NEXT UP: STEVE POSTMA THE TEDDER/TALLMAN PINES NEIGHBORHOOD STUDY

How did a group of FAU Master of Urban and Regional Planning students learn GOAT and use in for pedestrian analysis during a 3.5-month neighborhood connectivity study?

2022

### **STUDY AREA** NEIGHBORHOODS OF TEDDER AND TALLMAN PINES





# **GOAT APPLICATIONS FOR NEIGHBORHOOD STUDY**







#### HEATMAPS visualize

#### MULTI-ISOCHRONES quantify

SCENARIOS explore

#### **HEATMAPS** VISUALIZE: SUPERMARKET ACCESSIBILITY



Tedder and Tallman Pines Neighborhoods (Deerfield Beach, FL, USA)



Town of Freising (Bavaria, Germany)

#### MULTI-ISOCHRONES QUANTIFY: SUPERMARKET ACCESSIBILITY



#### MULTI-ISOCHRONES QUANTIFY: PERCENT OF NEIGHBORHOOD POPULATION ACCESSIBILITY

#### **TEDDER & TALLMAN PINES NEIGHBORHOODS EXISTING POIs**

**Total Population** 

6058

	15-min Walk	
POI	<b>Population Reached</b>	% Reached
Tri-Rail	0	0%
Pharmacies	0	0%
Gyms/Health Clubs	0	0%
Dentists	105	2%
Supermarkets	1033	17%
Banks	3499	58%
Physicians' Offices	3527	58%
Schools	4525	75%
Playgrounds	4779	79%
Bus Stops	5636	93%
Convenience Stores	5873	97%
Restaurants, Fast-Food, Pubs	5889	97%
Kindergartens/Daycare	Unavailable	

Source: Deerfield Beach Tedder and Tallman Pines Neighborhood Connectivity Study, FAU Planning Workshop, 2022 Roughly half of the study area was outside a 15-minute walk of many essential destinations

Note: statistics do not depict variety of destination options/choices

### **SCENARIOS** EXPLORE: IMPROVED SUPERMARKET ACCESSIBILITY



TEDDER & TALLMAN PINES NEIGHBORHOODS - EXISTING + PROPOSED POIsTotal Population6058

		15-min Walk		
	POI	<b>Population Reached</b>	% Reached	
	Tri-Rail	0	0%	
	Schools	4525	75%	
	Banks	4840	80%	
	Pharmacies	5018	83%	
	Dentists	5018	83%	
	Supermarkets	5498	91%	
	Bus Stops	5636	93%	
	Gyms/Health Clubs	5737	95%	
	Physicians' Offices	5855	97%	
(	Convenience Stores	5873	97%	
Restaurar	nts, Fast-Food, Pubs	5889	97%	
Parks Unavailable				
Kindergartens/Daycare Unavailable				

Source: Deerfield Beach Tedder and Tallman Pines Neighborhood Connectivity Study, FAU Planning Workshop, 2022

# FINDINGS

- Lack of connectivity imposed by interstate, private RV park, and strip malls
- Low density neighborhood makes even nearest destinations a long walk resulting in more vehicle trips
- General lack of destination variety or options
  within walking distance
- Safety concerns walking/cycling, particularly on arterials and collectors (observed)
- Poor connectivity to northbound Old Dixie Hwy bus stations (observed)

# RECOMMENDATIONS



#### PRIORITIZE Pedestrians/Cyclis ts



INCREASE Density



#### **DEVELOP** Mixed-Use

